



DAVIDMATTOCK

MAYA GENERALIST \ CHARACTERS \ ANIMATION \ MOTION DESIGNER

PERSONAL INFORMATION

David Mattock

TEL: 07966 401099

EMAIL: info@davidmattock.co.uk

BASED IN: **London**

PROFILE

15 years experience in graphic design from print, corporate identity, new media and motion graphics has made me a multi-disciplined all round creative designer.

Now focusing on my passion for 3D and motion graphics I wish to bring my flare to a team with whom I can further my skills. I can criticise and be criticised, this I feel makes an artist.

SHOWREELPORTFOLIO

Please visit www.davidmattock.co.uk to view a full portfolio of my work. On the showreel page you can watch a one and a half minute showreel of 3D, 2D and motion graphics work.

CREATIVESKILLS

Character design
Character modelling
Character rigging
Character animation
3D modelling and animation
Design for print

Illustration
Graphic design
Motion graphics
Flash animation
New media
Corporate identity

SOFTWAREUSED

Maya
Zbrush
Photoshop
After effects
Mudbox
Illustrator

Flash
Realflow
InDesign
Dreamweaver
Premier
Fireworks

QUALIFICATIONS

National Diploma in Graphic Design (1992)

Higher National Diploma in Graphic Design (1994)

NVQ level 3 in Business Studies

Maya Core - 6 week intensive course at Escape Studios in Maya

Characters - 6 week intensive course at Escape Studios on anatomy, character design and production

Animation - 6 week intensive course at Escape Studios on character animation and production pipeline

EMPLOYMENT HISTORY

Freelancing - 2009 - to present day - I am now freelancing as a 3D Artist / Animator / Motion Designer. Please see the next section for highlights of some of the projects I have worked on.

Designer - May 2009 to present day and ongoing - Working for Funtech Ltd, a technical computer school for children ages 7 - 16 years. I am in charge of all design and animation from website, flash game characters to company brochures.

March 2008 to April 2009 - I went travelling around the world

Prism Entertainment – May 2005 to Feb 2008, Senior Designer,

At Prism Entertainment I created design concepts through to final production and animation for online and broadcast mainly dealing in children's projects. I worked for clients such as MTV, Nickelodeon, McMillan, Intel

Freelancing - 2004 - 2005

- **Adams Trainor** – freelancing on TV graphics, worked on BBC Snooker and produced an intro for ITV program "Mums on Strike"
- **Dare Digital London** – Various flash freelance projects inc Barclays bank online media
- **Olaus Roe** - 6 weeks freelancing on various projects for TV and web projects.
- **Fullard Learning** - Freelance E-Learning Flash and animation for major Companies

Kubiak Creative – 2004 - 6 Months, Senior web and print designer

Plymouth College of Art & Design - 2 years part time while running Mattock Graphic Design, I wrote and taught courses in Photoshop & Flash

Mattock Graphic Design – 1996 – 2004 - 8 years, managing all design, print and production of my own small graphic design company

PROJECTS WORKED

Birth of Britain - for Channel 4 and National Geographic channel.

Series of 3 programs, Volcanoes, Gold and Ice about the creation of Britain. I created general 3D and motion graphics work for in programme informational graphics, mainly using Maya and After effects.

Dairy Crest - 3D character design and animation for an in house company training video.

We had only 2 months to model, texture rig and animate 24 characters in 8 different scenes showing different family demographics and their shopping and eating habits. Maya, Mudbox and After Effects used in the pipeline.

Kelloggs Krave - Motion graphics for an in house video.

Working for Spicer & Moore I was chosen to create a 3 minute video showing stats and imagery. I used 3d cameras and flipup illustrations to create an engaging environment. After Effects and Photoshop.